



PIC18F87J10 Family Rev. A2 Silicon Errata

The PIC18F87J10 family parts you have received conform functionally to the Device Data Sheet (DS39663C), except for the anomalies described below. Any Data Sheet Clarification issues related to the PIC18F87J10 family will be reported in a separate Data Sheet errata. Please check the Microchip web site for any existing issues.

The following silicon errata apply only to PIC18F87J10 family devices with these Device/Revision IDs:

Part Number	Device ID	Revision ID
PIC18F87J10	01 0111 011	00011
PIC18F86J15	01 0111 010	00011
PIC18F86J10	01 0111 001	00011
PIC18F85J15	01 0111 000	00011
PIC18F85J10	01 0101 111	00011
PIC18F67J10	01 0101 101	00011
PIC18F66J15	01 0101 100	00011
PIC18F66J10	01 0101 011	00011
PIC18F65J15	01 0101 010	00011
PIC18F65J10	01 0101 001	00011

The Device IDs (DEVID1 and DEVID2) are located at addresses 3FFFFEh:3FFFFh in the device's configuration space. They are shown in hexadecimal in the format "DEVID2 DEVID1".

EXAMPLE 1:

```

MOVWF  ADCON2, W           ;copy the value of ADCON2 to WREG
BSF    ADCON2, ADCS0       ;temporarily select RC oscillator as clock
BSF    ADCON2, ADCS1
MOVWF  ADCON2              ;restore ADCON2 to original value

```

1. Module: ADC

When the A/D conversion clock is selected to be either Fosc/64, Fosc/32 or Fosc/16, the GO/DONE bit cannot be set for a second conversion without first selecting (temporarily) the RC oscillator as the A/D conversion clock. With the A/D conversion clock settings of Fosc/2, Fosc/4 and FRC, the A/D functions normally.

Work around

For A/D conversion clock settings of Fosc/64, Fosc/32 or Fosc/16, the following work around, shown in Example 1, must be performed prior to setting the GO/DONE bit for subsequent conversions.

It is recommended that this code be inserted immediately after the A/D result has been read from the previous conversion.

2. Module: ADC

When Fosc/8 is selected as the A/D conversion clock, A/D conversion will not be performed.

Work around

None.

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3. Module: MSSP

In SPI mode, the Buffer Full bit (BF in SSPxSTAT register), the Write Collision Detect bit (WCOL in SSPxCON1) and the Receive Overflow Indicator bit (SSPOV in SSPxCON1) are not reset upon disabling the SPI module (by clearing the SSPEN bit in SSPxCON1 register).

For example, if SSPxBUF is full (BF bit is set) and the MSSP module is disabled, and then re-enabled, the BF bit will remain set. In SPI Slave mode, a subsequent write to SSPxBUF will result in a write collision; or in SPI Slave mode, if a new byte is received, a receive overflow will occur.

Work around

Ensure that if the buffer is full, SSPxBUF is read (thus clearing the BF flag) before disabling the MSSP module. Also, ensure that WCOL is clear before disabling the MSSP module. If the module was configured in SPI Slave mode, ensure that the SSPOV bit is clear before disabling the module.

4. Module: MSSP

In its current implementation, the I²C™ Master mode operates as follows:

- a) The Baud Rate Generator for I²C in Master mode is slower than the rates specified in Table 17-3 of the Device Data Sheet.

For this revision of silicon, use the values shown in Table 1 in place of those shown in Table 17-3 of the Device Data Sheet. The differences are shown in **bold** text.

- b) Use the following formula in place of the one shown in Register 17-4 (SSPCON1) of the Device Data Sheet for bit description SSPM3:SSPM0 = 1000.

$$SSPADD = \text{INT}((F_{CY}/F_{SCL}) - (F_{CY}/1.111 \text{ MHz})) - 1$$

Note: The I²C bus is a synchronous protocol, so the accuracy of the bus frequency is not critical.

Date Codes that pertain to this issue:

All engineering and production devices.

TABLE 1: I²C™ CLOCK RATE w/BRG

Fosc	Fcy	Fcy * 2	BRG Value	Fscl (2 Rollovers of BRG)
40 MHz	10 MHz	20 MHz	0Eh	400 kHz ⁽¹⁾
40 MHz	10 MHz	20 MHz	15h	312.5 kHz
40 MHz	10 MHz	20 MHz	59h	100 kHz
16 MHz	4 MHz	8 MHz	05h	400 kHz ⁽¹⁾
16 MHz	4 MHz	8 MHz	08h	308 kHz
16 MHz	4 MHz	8 MHz	23h	100 kHz
4 MHz	1 MHz	2 MHz	01h	333 kHz ⁽¹⁾
4 MHz	1 MHz	2 MHz	08h	100 kHz
4 MHz	1 MHz	2 MHz	00h	1 MHz ⁽¹⁾

Note 1: The I²C™ interface does not conform to the 400 kHz I²C specification (which applies to rates greater than 100 kHz) in all details, but may be used with care where higher rates are required by the application.

5. Module: MSSP

After an I²C transfer is initiated, the SSPxBUF register may be written for up to 10 T_{CY} before additional writes are blocked. The data transfer may be corrupted if SSPxBUF is written during this time.

The WCOL bit is set any time an SSPxBUF write occurs during a transfer.

Work around

Avoid writing SSPxBUF until the data transfer is complete, indicated by the setting of the SSP1IF bit (PIR1<3>).

Verify the WCOL bit (SSPxCON1<7>) is clear after writing SSPxBUF to ensure any potential transfer in progress is not corrupted.

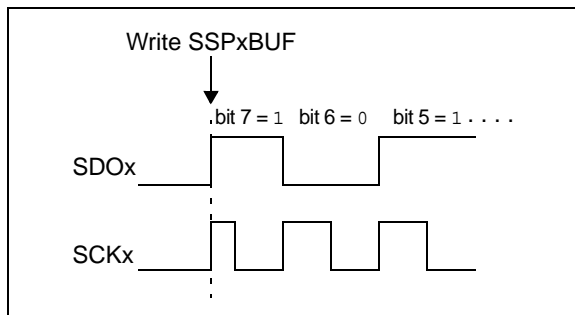
Date Codes that pertain to this issue:

All engineering and production devices.

6. Module: MSSP (SPI Mode)

When the SPI is using Timer2/2 as the clock source, a shorter than expected SCKx pulse may occur on the first bit of the transmitted/received data (Figure 1).

FIGURE 1: SCKx PULSE VARIATION USING TIMER2/2



Work around

To avoid producing the short pulse, turn off Timer2 and clear the TMR2 register, load the SSPxBUF with the data to transmit and then turn Timer2 back on. Refer to Example 2 for sample code.

EXAMPLE 2: AVOIDING THE INITIAL SHORT SCK1 PULSE (FOR MSSP1)

```

LOOP BTFSS SSP1STAT, BF ;Data received?
                                ;(Xmit complete?)
    BRA LOOP ;No
    MOVF SSP1BUF, W ;W = SSPBUF
    MOVWF RXDATA ;Save in user RAM
    MOVF TXDATA, W ;W = TXDATA
    BCF T2CON, TMR2ON ;Timer2 off
    CLRF TMR2 ;Clear Timer2
    MOVWF SSP1BUF ;Xmit New data
    BSF T2CON, TMR2ON ;Timer2 on
    
```

Date Codes that pertain to this issue:

All engineering and production devices.

7. Module: MSSP

In SPI mode, the SDOx output may change after the inactive clock edge of the bit '0' output. This may affect some SPI components that read data over 300 ns after the inactive edge of SCKx.

Work around

None

Date Codes that pertain to this issue:

All engineering and production devices.

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8. Module: MSSP

It has been observed that following a Power-on Reset, I²C modes may not initialize properly by just configuring the SCLx and SDAx pins as either inputs or outputs. This has only been seen in a few unique system environments.

A test of a statistically significant sample of pre-production systems, across the voltage and current range of the application's power supply, should indicate if a system is susceptible to this issue.

Work around

Before configuring the module for I²C operation:

1. Configure the SCLx and SDAx pins as outputs by clearing their corresponding TRIS bits.
2. Force SCLx and SDAx low by clearing the corresponding LAT bits.
3. While keeping the LAT bits clear, configure SCLx and SDAx as inputs by setting their TRIS bits.

Once this is done, use the SSPxCON1 and SSPxCON2 registers to configure the proper I²C mode as before.

Date Codes that pertain to this issue:

All engineering and production devices.

9. Module: MSSP

When the MSSP peripherals are configured for SPI mode, the Buffer Full bit, BF (SSPxSTAT<0>), should not be polled in software to determine when the transfer is complete.

Work around

Copy the SSPxSTAT register into a variable and perform the bit test on the variable. In Example 3, SSP1STAT is copied into the working register where the bit test is performed.

EXAMPLE 3: MSSP1

```

loop_MSB:
    MOVF    SSP1STAT, W
    BTFSS   WREG, BF
    BRA     loop_MSB
    
```

A second option is to poll the Master Synchronous Serial Port Interrupt Flag bit, SSP1IF (PIR1<3>). This bit can be polled and will set when the transfer is complete.

Date Codes that pertain to this issue:

All engineering and production devices.

10. Module: A/D

The A/D offset is greater than the specified limit in Table 26-26 of the Device Data Sheet. The updated conditions and limits are shown in **bold** text in Table 2.

Work around

Three work arounds exist.

1. Configure the A/D to use the VREF+ and VREF- pins for the voltage references. This is done by setting the VCFG<1:0> bits (ADCON1<5:4>).
2. Perform a conversion on a known voltage reference voltage and adjust the A/D result in software.
3. Increase system clock speed to 40 MHz and adjust A/D settings accordingly. Higher system clock frequencies decrease offset error.

Date Codes that pertain to this issue:

All engineering and production devices.

TABLE 2: A/D CONVERTER CHARACTERISTICS: PIC18F87J10 FAMILY (INDUSTRIAL)

Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
A06A	E0FF	Offset Error	—	—	<±5.0	LSb	VREF = VREF+ and VREF-
A06	E0FF	Offset Error	—	—	<±5.0	LSb	VREF = Vss and VDD

11. Module: EUSART

In rare situations, one or more extra zero bytes have been observed in a packet transmitted by the module operating in Asynchronous mode. The actual data is not lost or corrupted; only unwanted (extra) zero bytes are observed in the packet.

This situation has only been observed when the contents of the transmit buffer, TXREGx, are transferred to the TSR during the transmission of a Stop bit. For this to occur, three things must happen in the same instruction cycle:

- TXREGx is written to;
- the baud rate counter overflows (at the end of the bit period); and
- a Stop bit is being transmitted (shifted out of TSR).

Work around

If possible, do not use the module's double-buffer capability. Instead, load the TXREGx register when the TRMT bit (TXSTAx<1>) is set, indicating the TSR is empty.

If double-buffering is used and back-to-back transmission is performed, then load TXREGx immediately after TXxIF is set, or wait 1-bit time after TXxIF is set. Both solutions prevent writing TXREGx while a Stop bit is transmitted. Note that TXxIF is set at the beginning of the Stop bit transmission.

If transmission is intermittent, then do the following:

- Wait for the TRMT bit to be set before loading TXREGx.
- Alternatively, use a free timer resource to time the baud period. Set up the timer to overflow at the end of Stop bit, then start the timer when you load the TXREGx. Do not load the TXREGx when timer is about to overflow.

Date Codes that pertain to this issue:

All engineering and production devices.

12. Module: EUSART

In 9-Bit Asynchronous Full-Duplex Receive mode, the received data may be corrupted if the TX9D bit (TXSTAx<0>) is not modified immediately after the RCIDL bit (BAUDCONx<6>) is set.

Work around

Write to TX9D only when a reception is not in progress (RCIDL = 1). Since there is no interrupt associated with RCIDL, it must be polled in software to determine when TX9D can be updated.

Date Codes that pertain to this issue:

All engineering and production devices.

13. Module: EUSART

After the last received byte has been read from the EUSART receive buffer, RCREGx, the value is no longer valid for subsequent read operations.

Work around

The RCREGx register should only be read once for each byte received. After each byte is received from the EUSART, store the byte into a user variable. To determine when a byte is available to read from RCREGx, poll the RCIDL bit (BAUDCONx<6>) for a low-to-high transition, or use the EUSART Receive Interrupt Flag, RC1IF (PIR1<5>).

Date Codes that pertain to this issue:

All engineering and production devices.

14. Module: EUSART

With the auto-wake-up option enabled by setting the WUE bit (BAUDCONx<1>), the RC1IF (PIR1<5>) bit will become set on a high-to-low transition on the Rxx pin. While the WUE bit is set, reading the receive buffer, RCREGx, will not clear the RCxIF interrupt flag. Therefore, the first opportunity to automatically clear RCxIF by reading RCREGx will happen only after WUE bit is cleared.

Note: RCxIF can only be cleared by reading RCREGx
--

Work around

There are two workarounds available:

1. Poll the WUE bit and read RCREGx after the WUE bit is automatically cleared.

Date Codes that pertain to this issue:

All engineering and production devices.

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15. Module: Timer1

In 16-Bit Asynchronous Counter mode (with or without use of the Timer1 oscillator), the TMR1H and TMR3H buffers do not update when TMRxL is read.

This issue only affects reading the TMRxH registers. The timers increment and set the interrupt flags as expected. The timer registers can also be written as expected.

Work around

1. Use 8-bit mode by clearing the RD16 bit (T1CON<7>).
2. Use the internal clock synchronization option by clearing the T1SYNC bit (T1CON<2>).

Date Codes that pertain to this issue:

All engineering and production devices.

16. Module: CPU

The device current consumption is not reduced significantly when the device enters IDLE mode. The device does stop execution and peripherals continue to run as expected.

Work around

None

Date Codes that pertain to this issue:

All engineering and production devices.

17. Module: External Memory Bus

The A<19:16> EMB address lines and Read/Write control pins (\overline{OE} , \overline{WRH} and \overline{WRL}) are released to their respective inactive states at the same time violating timing condition mentioned in Figure 26.5 and Figure 26.6 in the data sheet. This may result in peripheral device on the bus detecting an address change when Write/Read is initiated. The bus capacitance and signal delay on the address and control lines can affect the probability of invalid detection.

Work around

Two workarounds are available

1. Use a latch based on the falling edge of ALE to hold the A<19:16> signals.
2. Or, add a delay circuit to extend the valid time for A<19:16> signals to ensure the address is valid until Read/Write signals go inactive.

18. Module: External Memory Bus

For PIC18F8XXX devices, the Stack Pointer may incorrectly increment during a table read operation if the external memory bus wait states are enabled (i.e., Configuration bit, WAIT, is clear (CONFIG3L<7> = 0) and WAIT bits (MEMCON<5:4>) are not equal to '11').

Work around

If using the external memory bus and performing TBLRD operations with a non-zero wait state (CONFIG3L<7> = 0 and WAIT<1:0> (MEMCON<5:4>) are not equal to '11'), disable interrupts by clearing the GIE/GIEH (INTCON<7>) and PEIE/GIEL (INTCON<6>) bits prior to executing any TBLRD operation.

19. Module: Core (Program Memory Space)

Writes to program memory address 300000h, that are not blocked, can cause the program memory at different locations to be corrupted.

Work around

Do not write to address 300000h. If you wish to modify the contents of the Configuration registers, then modify the Configuration Words located at the end of the user memory (7FF4h for PIC18FX5J10 devices and 3FF4h for PIC18FX4J10 devices) and issue a Reset command. This will reload the Configuration registers with the new configuration setting.

REVISION HISTORY

Rev A Document (8/2005)

First revision of this document. Includes silicon issues 1 (ADC), 2 (ADC), and 3 (MSSP).

Rev B Document (5/2006)

Added silicon issues 4-9 (MSSP), 10 (A/D), 11-14 (EUSART), 15 (Timer1), 16 (CPU), 17 (External Memory Bus), 18, (External Memory Bus), and 19 (Core Program Memory Space).

PIC18F87J10 FAMILY

NOTES:

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